

FIG. 1

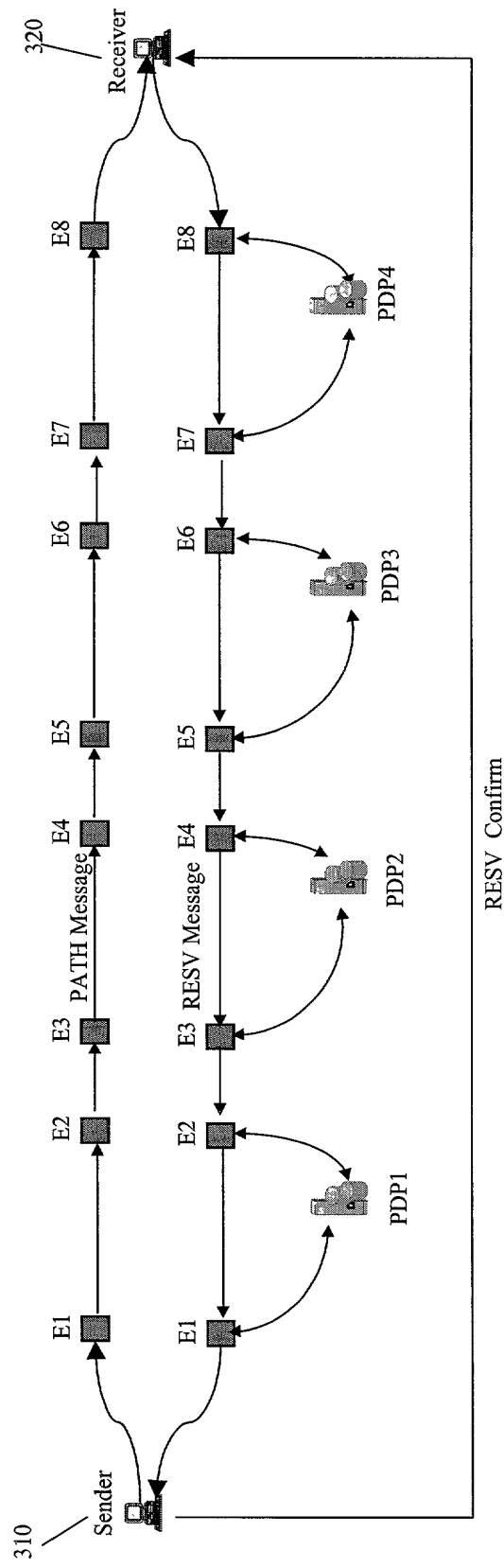
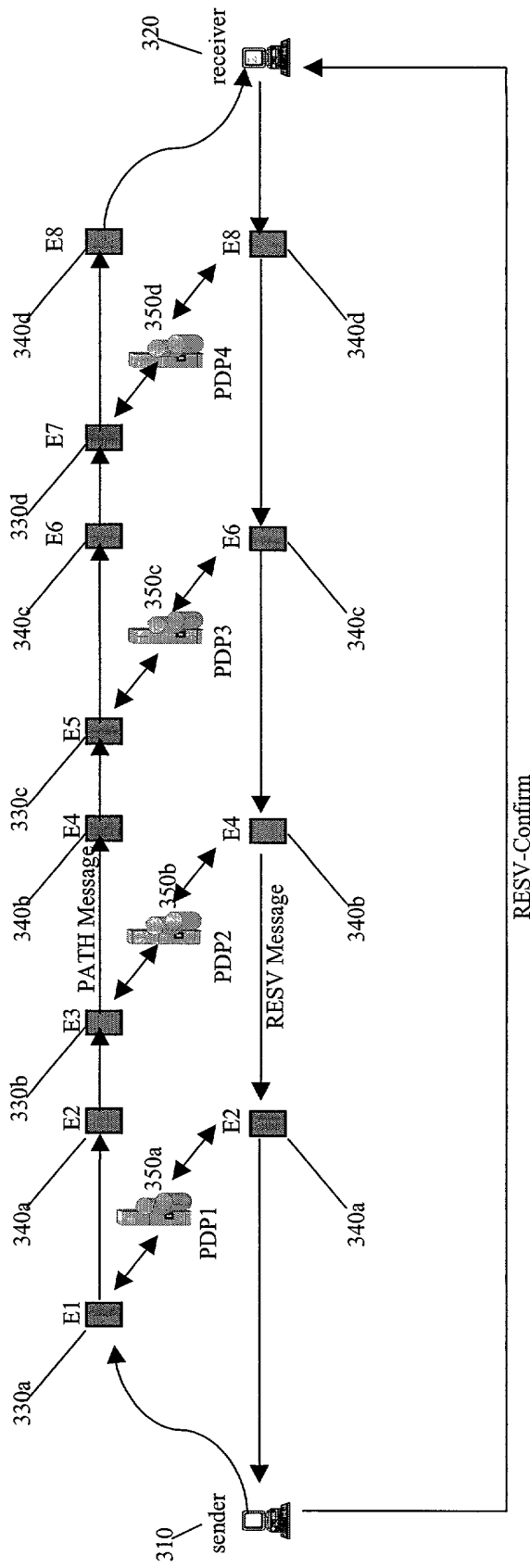


FIG. 2



300

FIG. 3

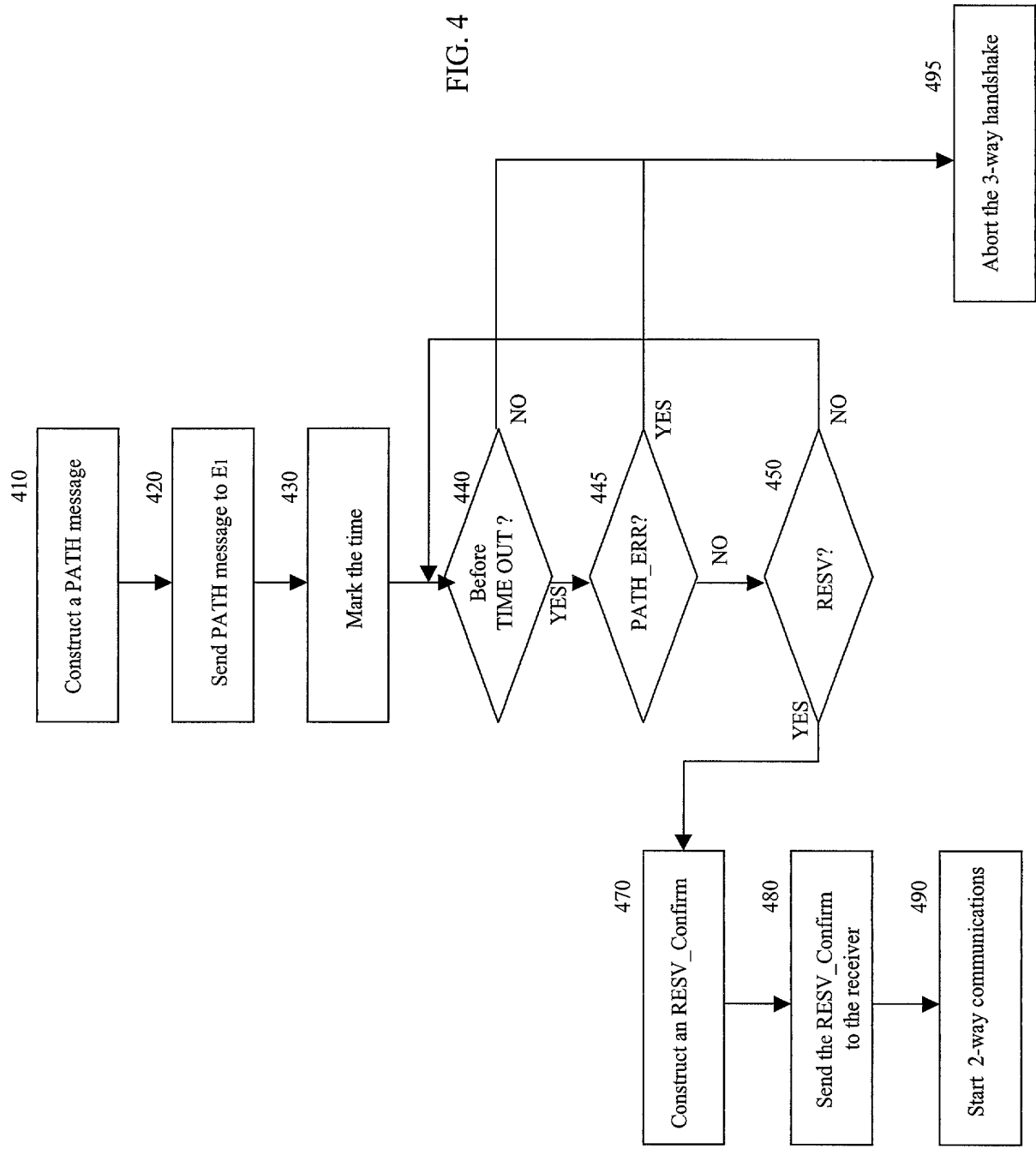


FIG. 4

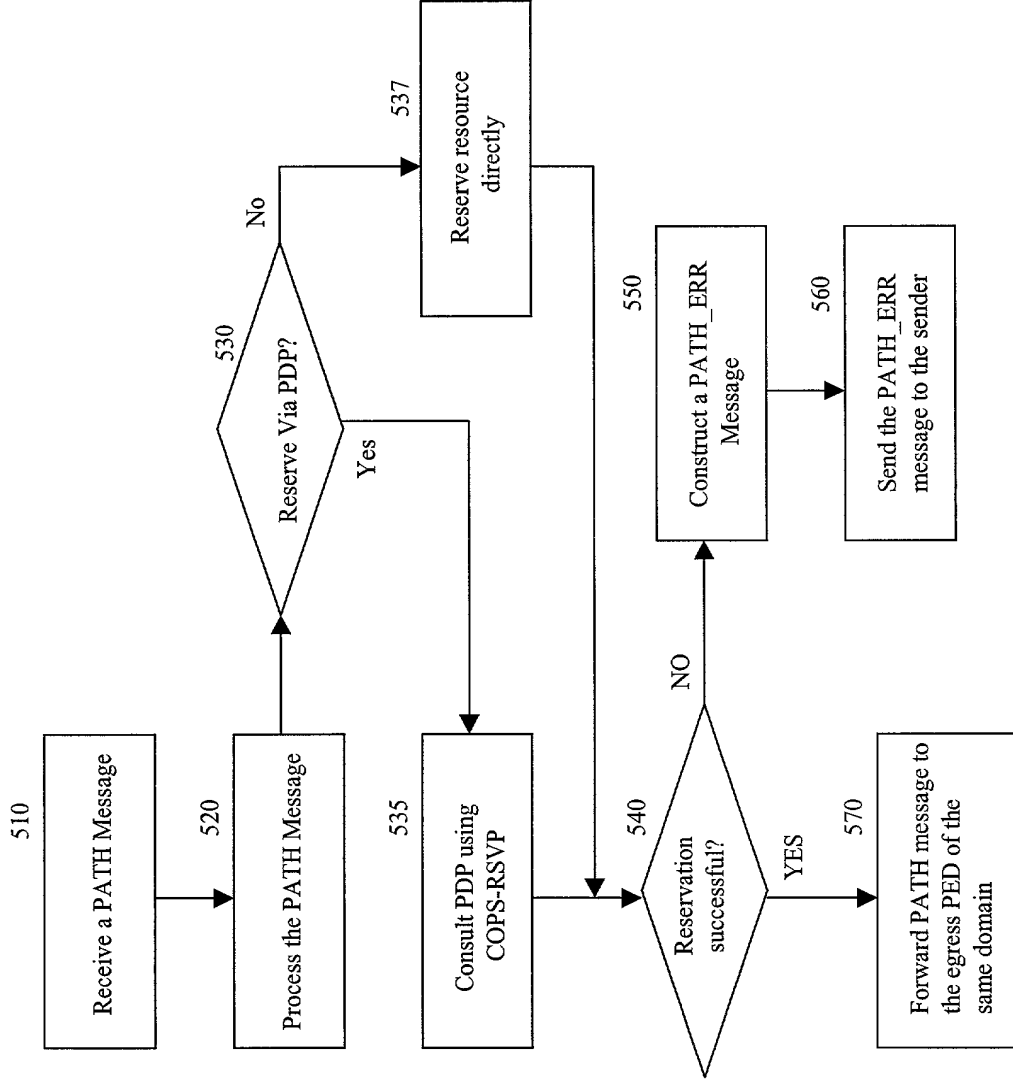


FIG. 5

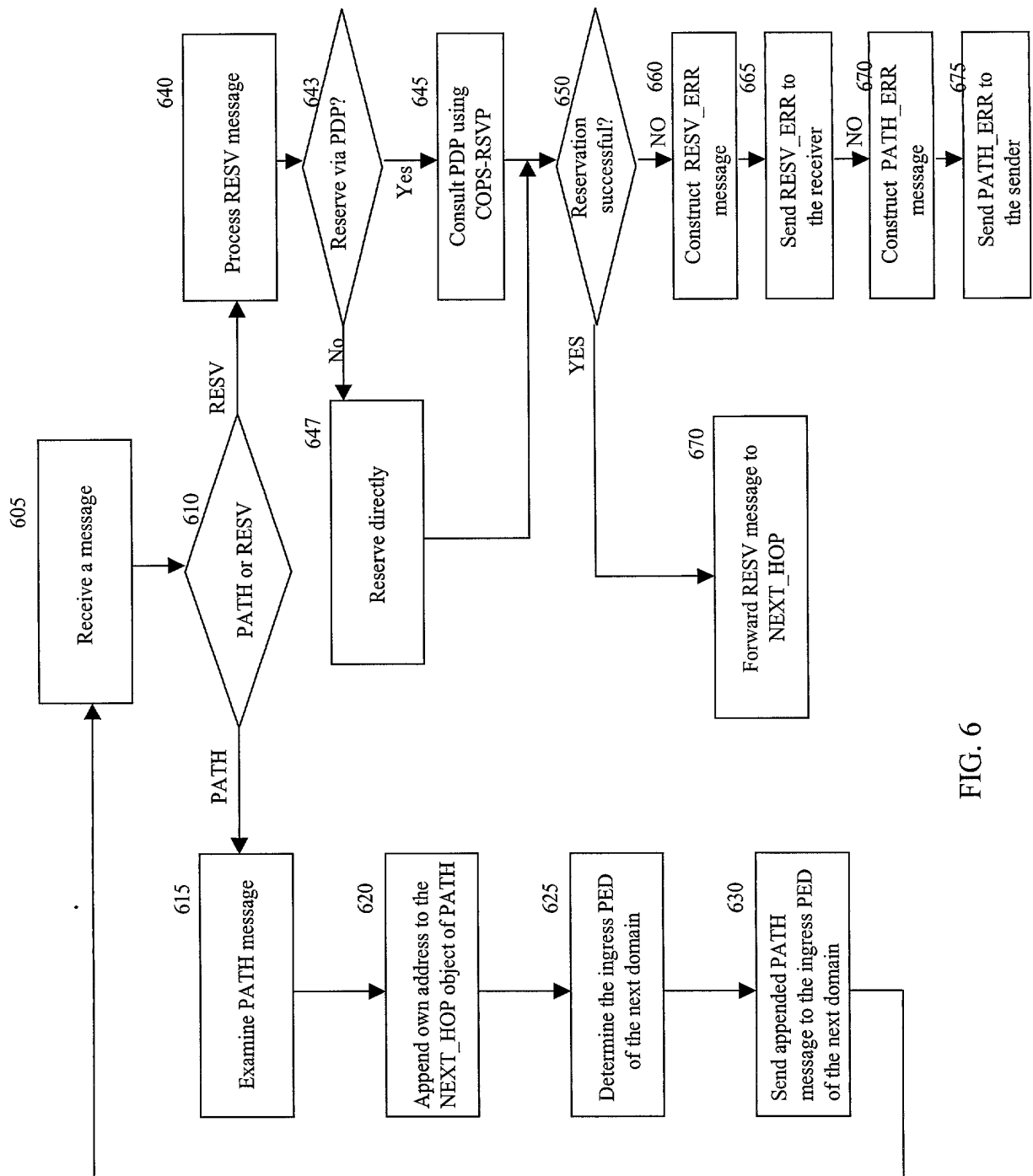


FIG. 6

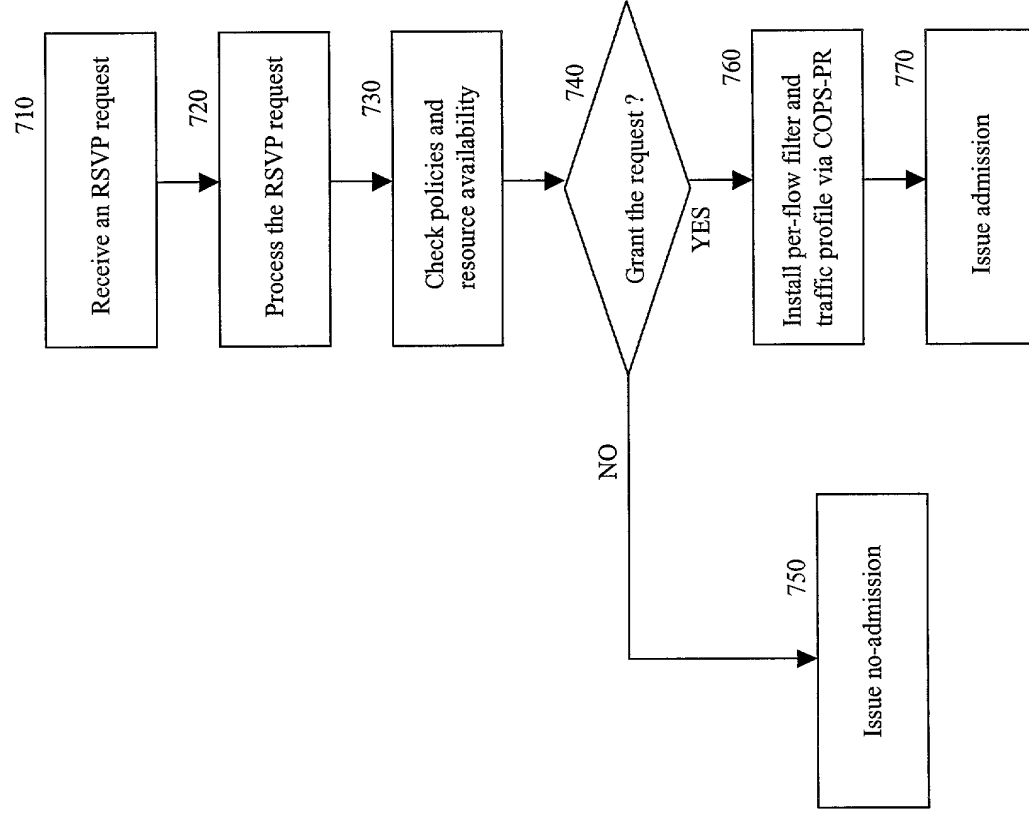


FIG. 7

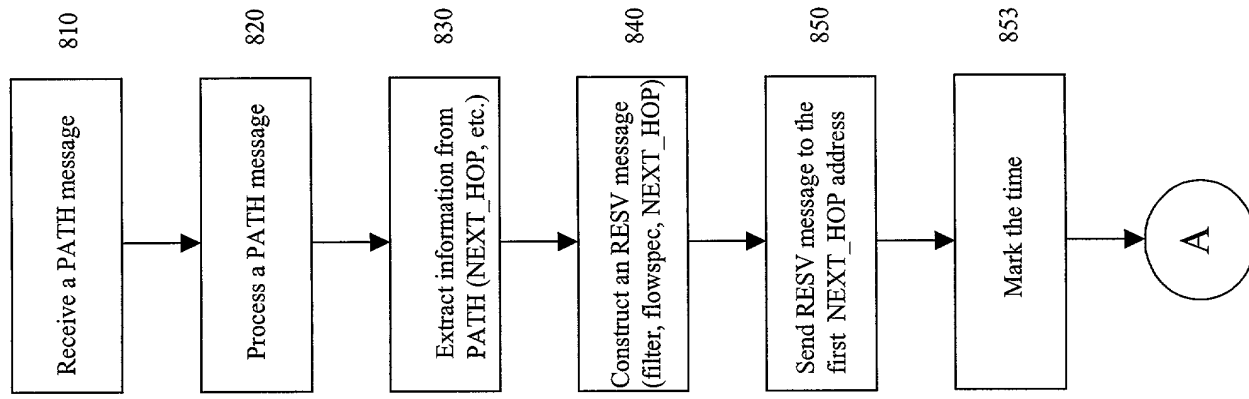


FIG. 8



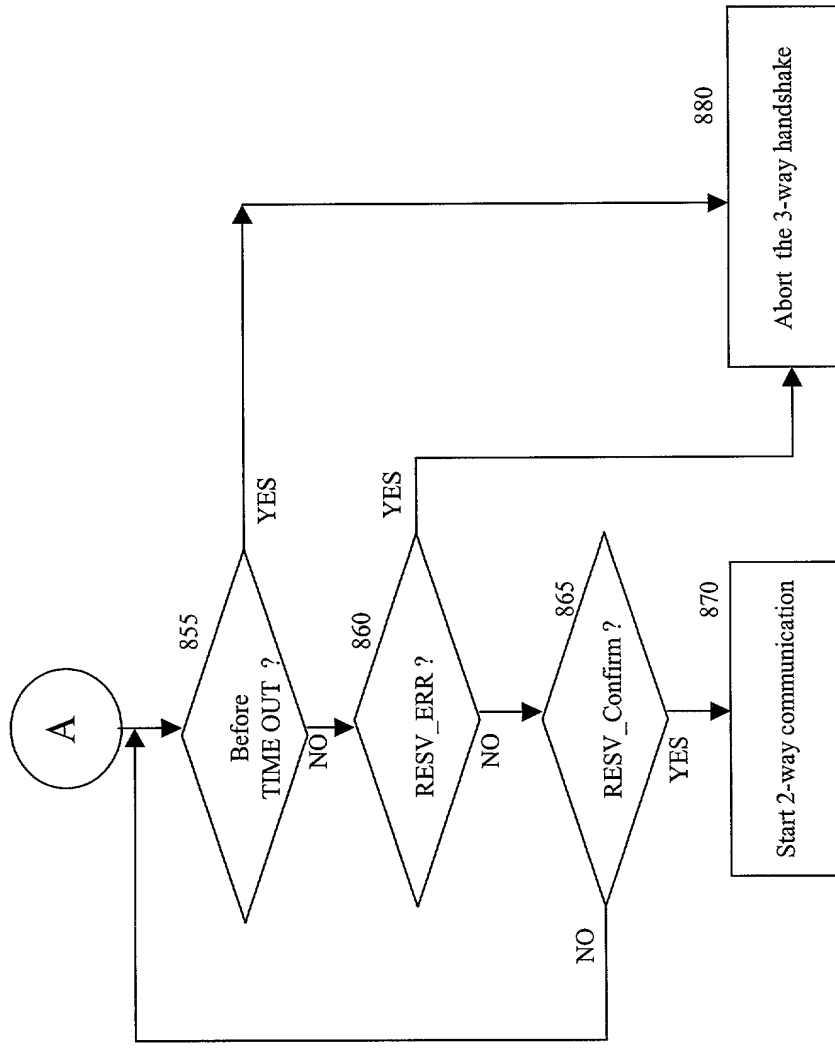


FIG. 9



FIG. 11 is a flowchart illustrating a process for constructing a path and sending it to a device. The process starts with constructing a path (1105), then sending the path to the device (1110). A time is marked (1115), and a decision is made whether the time is out (1120). If the time is out, the process proceeds to abort the 4-way handshake (1140). If the time is not out, a decision is made whether the reservation is successful (1130). If the reservation is successful, the process proceeds to block B. If the reservation is not successful, the process proceeds to abort the 4-way handshake (1140).

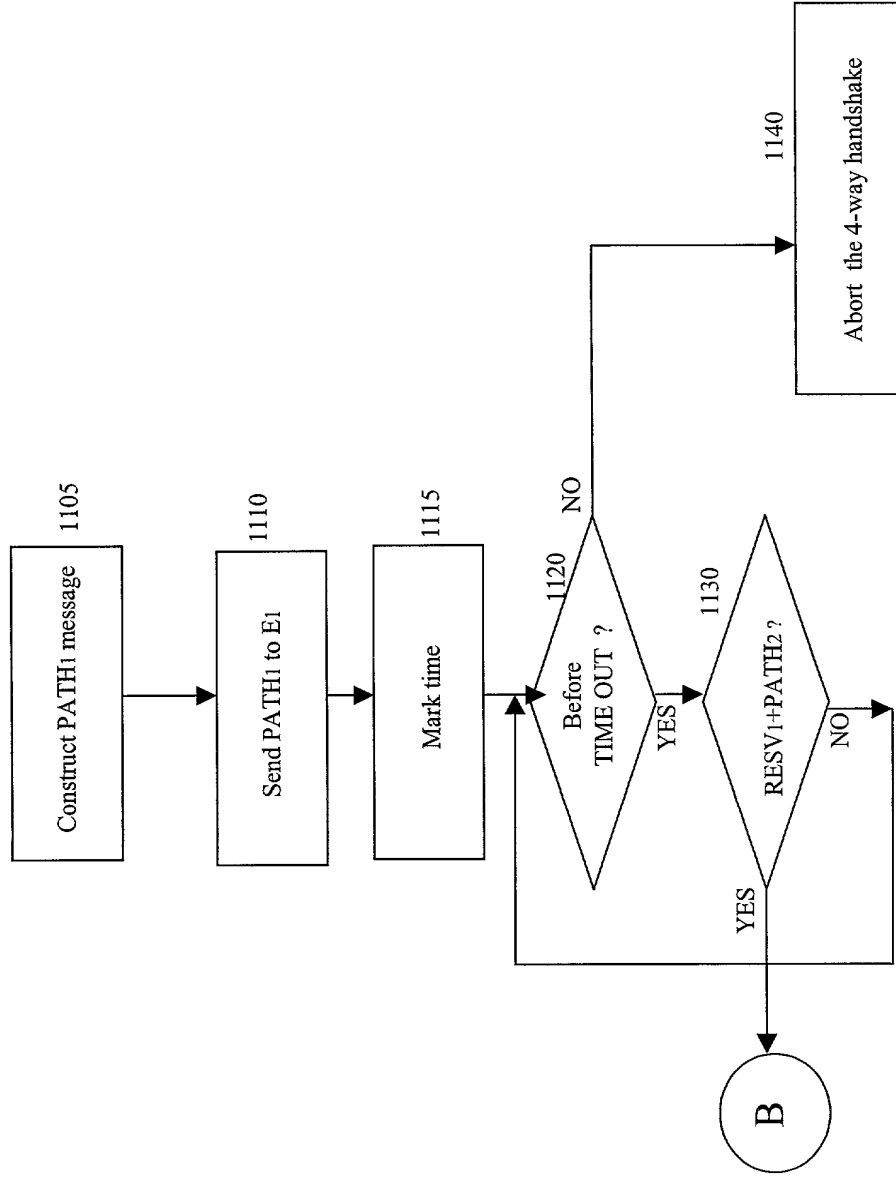


FIG. 11

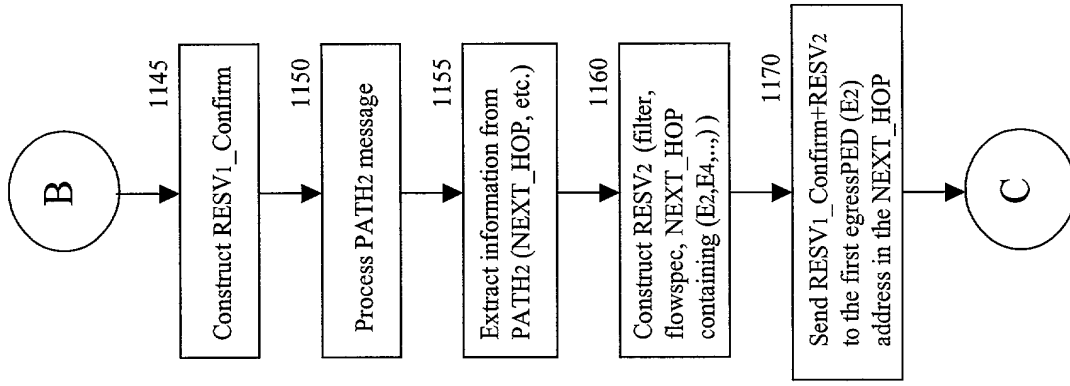


FIG. 12

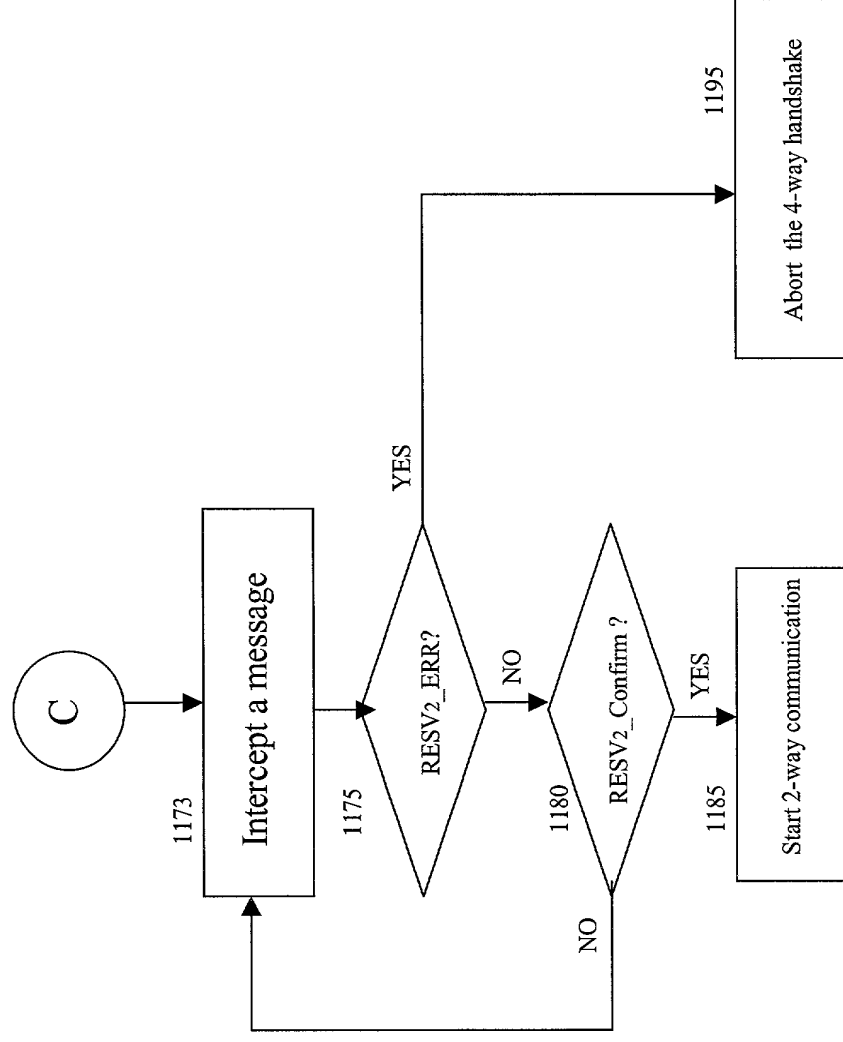


FIG. 13

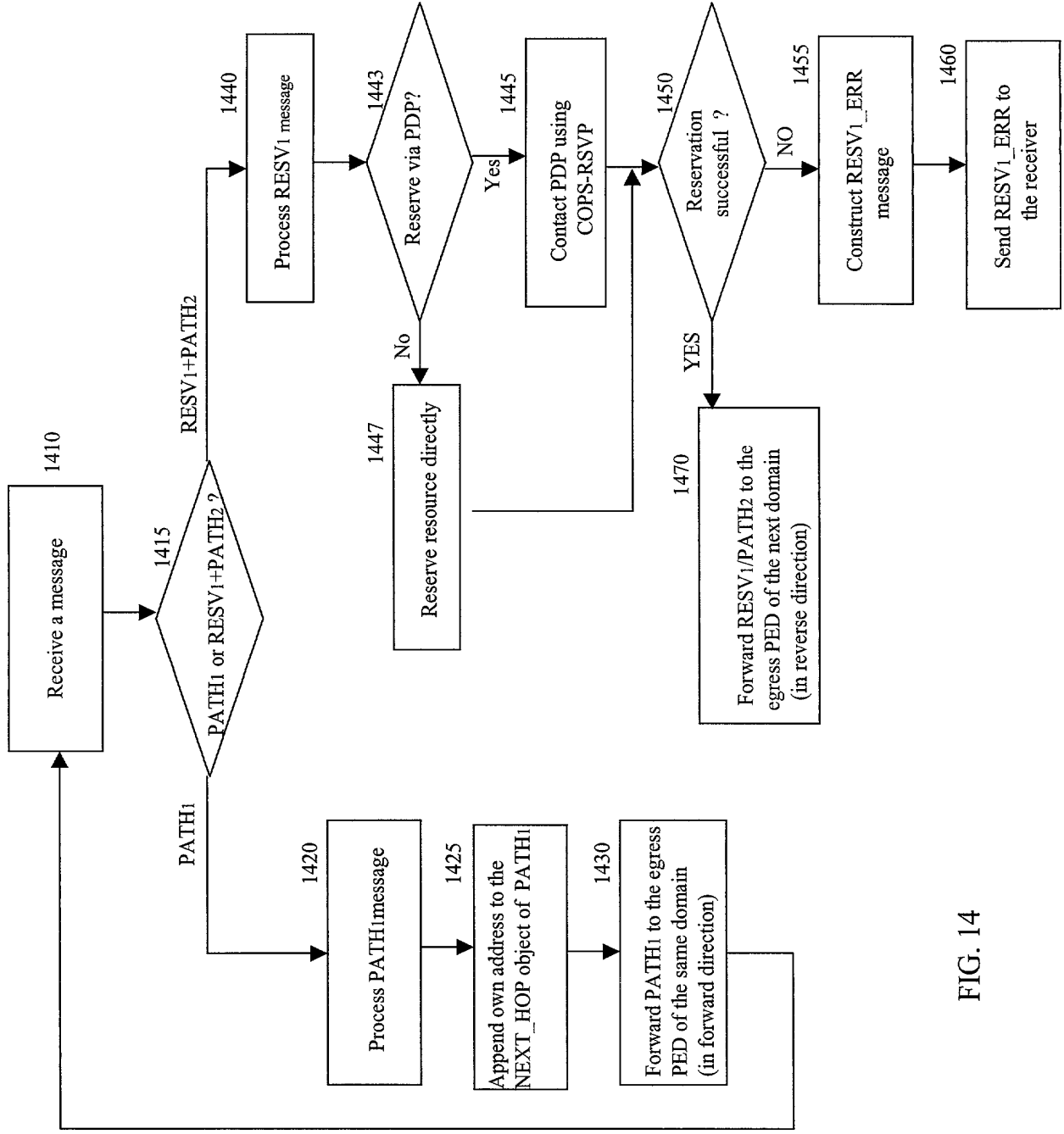


FIG. 14

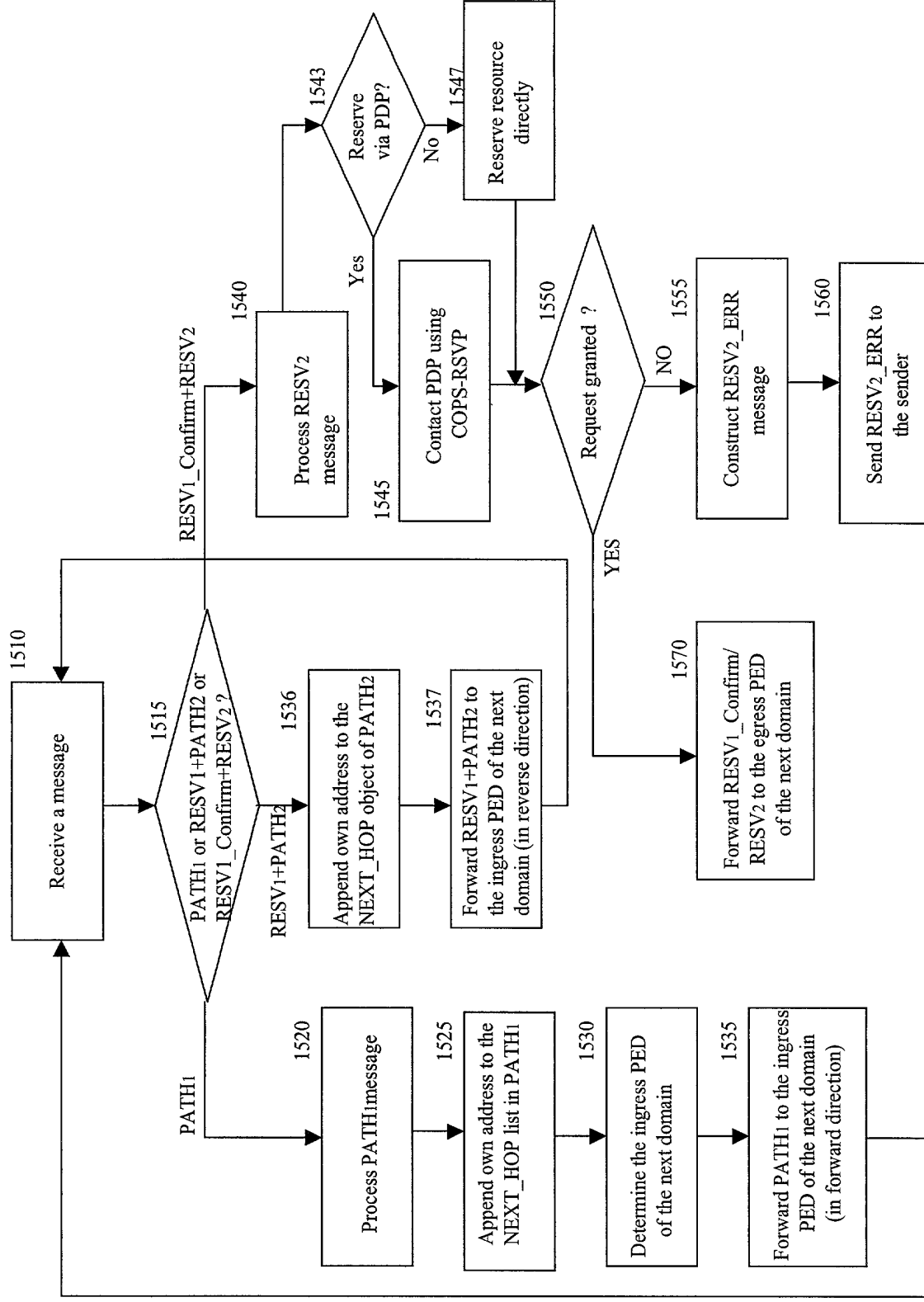


FIG. 15

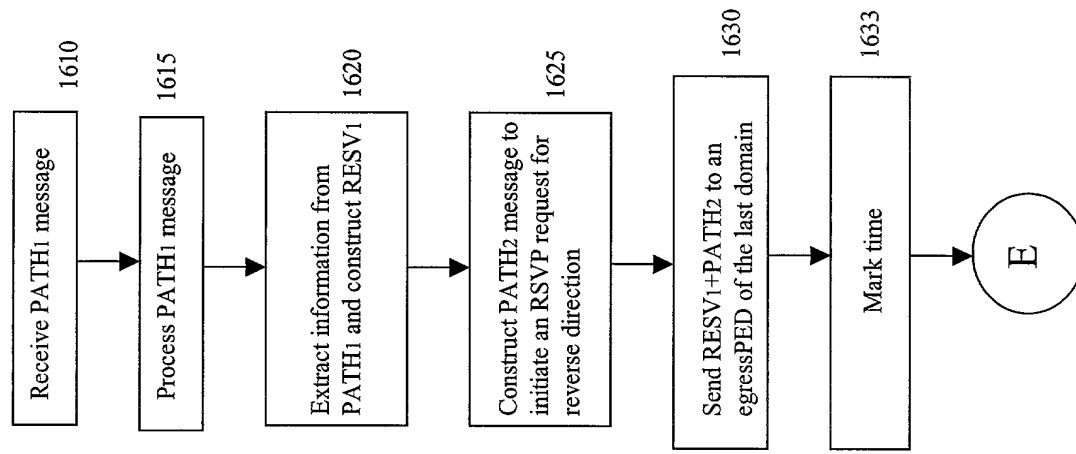


FIG. 16



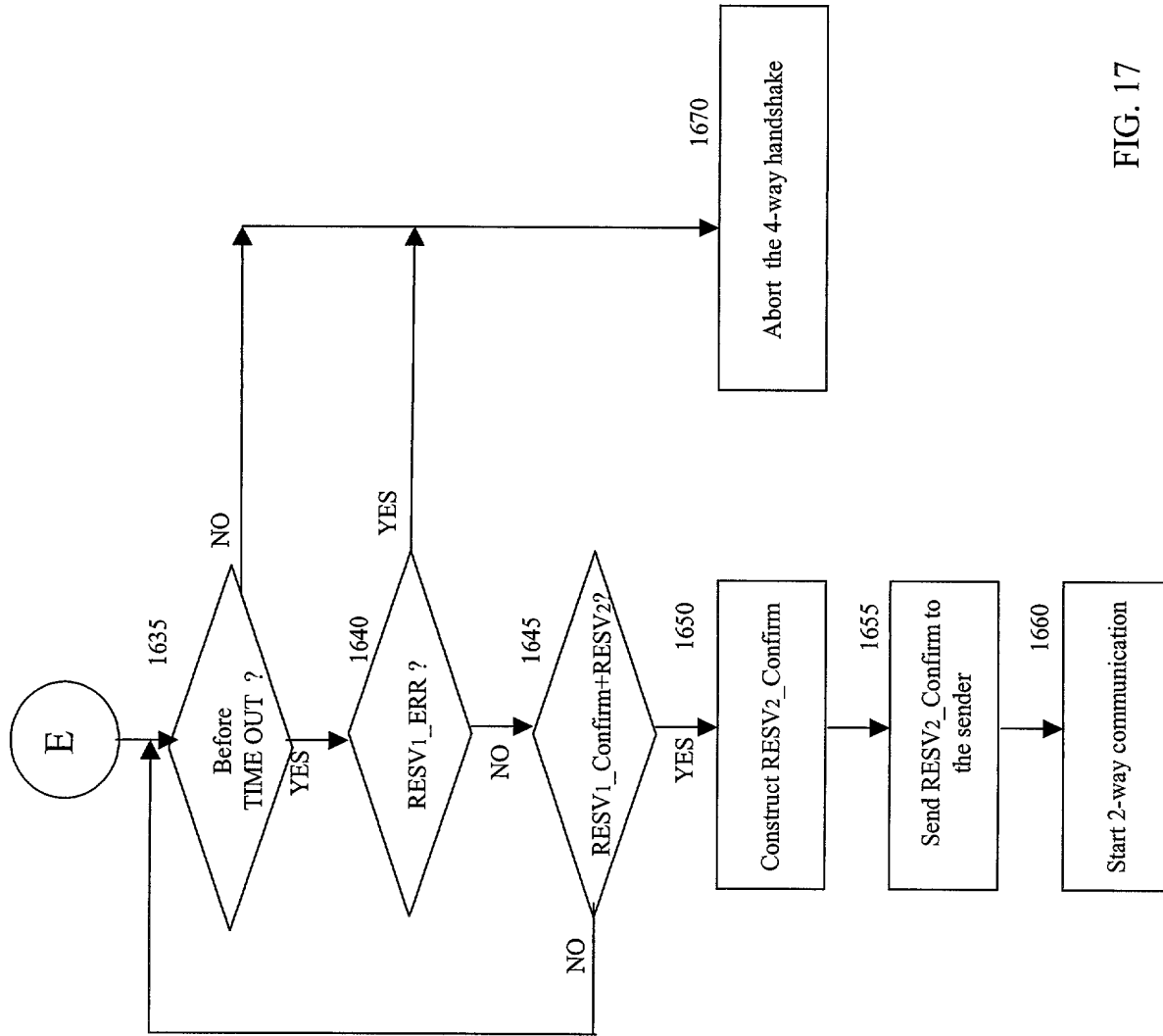


FIG. 17